

TRANSPosed SCORE

# GlassFireFlower

Rusty Banks

♩ = 60

3

The score is divided into three systems. The first system (measures 1-4) features a Flute part starting with a *p* dynamic, a Clarinet in Bb part with a *p* dynamic, and a Guitar part with a *p* dynamic, including a prepared (VII) chord and a *sfz* slap. The second system (measures 5-10) features a Flute part with a *f* dynamic, a Clarinet in Bb part with a *f* dynamic, and a Guitar part with a *sfz* dynamic. The third system (measures 11-14) features a Flute part with a *mp* dynamic and a *simile* marking, a Clarinet in Bb part with a *mp* dynamic and a *simile* marking, and a Guitar part with a *mf* dynamic. The score includes various musical notations such as dynamics (*p*, *mp*, *f*, *sfz*, *mf*), articulation (*sfz*, *slap*), and performance instructions (*prepared (VII)*, *on inst. body*).

Fl. *pp* *p*

Cl. *pp* *p*

Gtr. *mp*

noisely un-prepare guitar

Measures 1-8. Flute and Clarinet parts feature complex rhythmic patterns with dynamic markings *pp* and *p*. Guitar part includes a tremolo and a 'noisely un-prepare guitar' effect.

Fl.

Cl.

Gtr.

Measures 9-12. Flute and Clarinet parts continue with melodic lines. Guitar part features a rhythmic pattern.

25

Fl.

Cl. *mf*

Gtr.

Measures 13-16. Flute part is mostly rests. Clarinet part has a dynamic marking *mf*. Guitar part is mostly rests.

29

Fl.

Cl.

Gtr.

*simile*

*mp*

34

Fl.

Cl.

Gtr.

*mf*

*fp fp*

*pp*

40

Fl.

Cl.

Gtr.

*fp fp fp*

*pp*

*p*

*pp*

46

Fl. *mp*

Cl. *mp*

Gtr.

5/4 2/4 5/4 2/4 3/4

3

52

Fl. *mfp*

Cl.

Gtr.

2/4 3/4

59

Fl.

Cl.

Gtr. *mf*

2/4 3/4 4/4

mf

67

Fl. *mp* 3

Cl.  $\frac{4}{4}$

Gtr. *mf* 3

71

Fl. *mp* 3

Cl.  $\frac{3}{4}$   $\frac{4}{4}$

Gtr. *mf* 3

75

Fl. *mp* 3

Cl.

Gtr. 3